

THE MONTHLY SALUTE

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USMG Fired Up For ME3

Of all of the titles that are slated to drop in the month of March, perhaps none has the members of USMG as excited as Mass Effect 3.

Mass Effect 3 (ME3) follows the continuing story of Commander Shepard and the crew of the Normandy as the race to save Earth from the invading Reapers. Players have an incredible array of customization options for everything from the gender and appearance of Shepard, weapons loadouts, and capabilities. Additionally, the player will need cunning and skill in order to make critical decisions throughout the game that parlay into the overall outcome of the story and determine if/how the he or she will succeed.

A new feature for ME3 is the inclusion of a multiplayer co-op system. In the multiplayer feature, up to four players can come together to complete missions in which they battle various

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enemies as well as complete secondary tasks. In a unique twist, completing some of these missions will have an impact on the single-player campaign.

Like Mass Effect 2, players will have the option to "carry over" their version of Shepard created in either Mass Effect 1 or 2.

Mass Effect 3 will be released in North America on March 6, 2012.

USMG Launches YouTube Channel; In-game Videos a Hit

What started out as a project to recruit potentially interested gamers to USMG has taken on a life of its own. In an telephone interview, USMG's own YouTube channel produce SteelHavok reveals what led to the creation of the USMG channel and what we may be able to expect in the future.

"It started off with recruitment videos. The plan was to have some videos posted that would attract new members to the clan, focusing on our gameplay and trying to show how we played

together. I had gotten a new iMac, and am honestly not that computer saavy. I just looked at the built in tools and decided to give it a try. I basically learned from scratch. To be honest, if I can do it, anyone can."

Havok continues, "After making up a couple of videos, I had an idea that it would be cool to do "spotlighting" videos of different players from USMG and their abilities. I hoped these videos might help boost morale in addition to getting

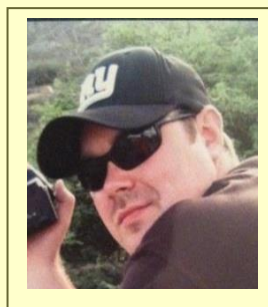
Please see *YouTube Channel* on page 2

YouTube Channel

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some advertising and views for USMG.”

When asked what some of the challenges are, Havok said, “Really it’s a matter of finding the time. I only have a couple of days during the week in which I can devote to gameplay and making videos. The videos can take a whole day to do. Another issue is the lack of material. Modern Warfare 3 allows players to put material in their “vaults” for me to use, but we may run out of material in the next couple of weeks. Also, Battlefield 3 does not currently have a video system like Modern Warfare does. Because of that, I can’t include those videos right now, though I



USMG Video Producer SteelHavok

really want to. I really want to emphasize teamwork in future spotlights.”

What’s in the immediate future of USMG’s YouTube channel? “A blooper reel”, says Havok. “I had a suggestion for a blooper reel and It’s in the works at this time.”

USMG’s on YouTube: youtube.com/usmgamers

...and while we’re talking about SteelHavok...

SteelHavok’s work with the USMG YouTube channel led to him being nominated for, and subsequently winning, the January 2012 USMG Member of the Month Award.

Havok commented on winning the award, “It was pretty cool, honestly. I was honored that everyone chose me. It was pretty surprising. Personally, I thought Bullet (Bull3tBait) was more deserving for all of her work with the Member of the Month and Member of the Year polling.”

“The truth of the matter is that you always know the right thing to do. The hard part is doing it.” – GEN Norman Schwarzkopf

AND A CORRECTION TO BOOT!

We incorrectly stated in our last issue that SteelHavok joined us in July 2012. Gotta love time travel! Obviously, he joined us in July 2011.

Thanks to all of the eagle-eyed readers who bought that to our attention.



QUICK! Test out your QR app!

When was USMG Officially Founded?

Maybe you found U.S. Military Gamers through a forum. Perhaps you were referred by a friend, or met a member while playing a game online. Did a search engine point you here?

There are a myriad of reasons why people come to USMilitaryGamers.com on a daily basis. But how many know the “official” date when USMG was founded.

There’s been some discussion in the forums on this very subject. After some extensive researching through archives, the earliest date in which a reference to the establishment of the clan/community has been identified is July 29th, 2009. An archived post on Proboards.com was discovered with a posting date of July 29th.

U.S. Military Gamers will turn three years-old on that date. We’ve grown from a handful of PS3 players tied up mostly in MAG into a robust full-fledged gaming community. USMG has been featured in the September 2010 issue of Official Xbox Magazine.

What do you think we should do to celebrate? An oldies game “reunion” night? A weekend tournament? A mass online video chat party? Think about it and post your ideas in the forums.

In the meantime, help USMilitaryGamers.com continue to grow. If you know of someone who may be interested in joining, encourage them to visit us and apply. Let’s see if we can get to 1,000 members by the end of 2012.

Welcome to the World, Celebrations, and Greetings!

We’ve had some new additions to the USMG family in February!

Let’s give a hearty congrats to SSMayNV and his wife and their new son Chase, who weighed in at 8 lb., 13 oz. Also, a big slap on the back to Whit3C3ll and his family as they welcome their new son, tentatively named “Whit3C3ll Jr.”. He weighed in at 8 lb. 11 oz.

We had a number of birthdays in February to celebrate. So here’s a belated toast to: Lawacr, Wick3d_Y4yo, Tracker_USMC, Amiable Horde, Saviger, A-25th-ID-Vet, and a special Happy 1st Birthday to ValorFall’s son!

“Welcome aboard!” to members who joined us in the month of February: KABLAMMIT (Army, Xbox), King L Matic (USMC, Xbox), Khy3eb (Army, Xbox), Guardian103 (Air Force, Xbox), Batnob (Civilian, Xbox), Sroman877 (Air Guard, Xbox/PS3), Reaper Of Sanity (USMC, Xbox/PS3), NXE1 (USMC, Xbox), N1GH7SHAD3 (Air Force, Xbox/Steam).

“There is nothing so likely to produce peace as to be well prepared to meet an enemy.”

–George Washington

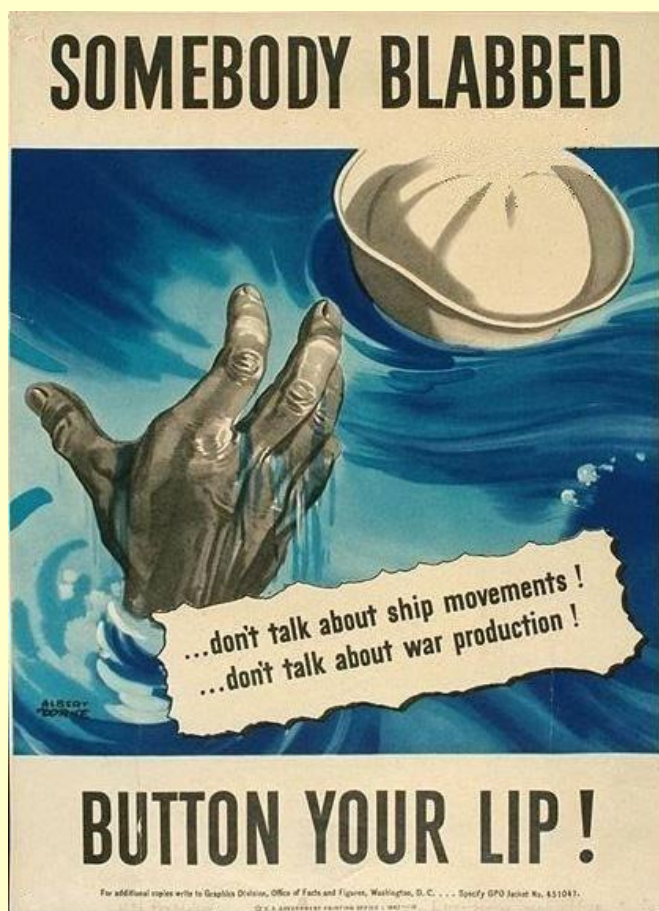
A Note about Posting in the Forums – OPSEC

The USMG Council would like to take this opportunity to remind all users about OPSEC. For those of you who are not familiar with the term, OPSEC is an acronym for “Operations Security”. Basically, we’re asking members to use discretion when posting to the forums. Everyone needs to be aware if what they are posting may possibly compromise the safety and/or security of our brothers and sisters in the field.

This may include discussing current or past operations that you may or may not have personally been involved in, or have knowledge of. Although every effort is made to screen members to validate their maturity and military background (if any), it is still worth noting that this is an internet community and just like any other website the risks of exploitation exists.

There’s an old phrase that says, “Loose lips sink ships!” It’s still good advice.

The bottom line: When in doubt, don’t discuss!



Want to Win a Sweet Custom Controller?

USMG member ValorFall2010 has taken the initiative to put together and a intra-clan competition that offers up a super looking customized controller to the winner.

Details are still being worked out at this time, but the sign-up is still ongoing right now. Currently, the initial intention is to play a special competition on Modern Warfare 3 using Xbox 360.

You can follow the plans, sign up, and see samples of the sweet controllers by visiting the forums and scrolling to the [SpecWar Dev Gru threads](#).

JOKE OF THE MONTH

What was the new Iraqi Air Force motto in 2003?

“I came. I saw. Iran.”

Got a better joke? Sure you do! E-mail it to us: press@usmilitarygamers.com

Screenshot of the Month



"The Throw" – courtesy of Oliver-g69

We need your screenshots! E-mail them to: press@usmilitarygamers.com

Help Wanted!

USMilitaryGamers.com is in need of some talented individuals with graphics experience to join up with our existing team of designers. Your duties will include helping to whip up new logos, recruiting posters, website graphics, and more.

There is already in an existing announcement in the official forums under the title "Now Hiring". You can read up there on how to apply. Be prepared to present a sample of your work demonstrating your abilities.

Application and submission of samples does not guarantee acceptance, but all applications and

samples will be reviewed.

Please remember that graphics related to video games may not necessarily be tied to any one particular game (i.e. Modern Warfare 3), but will more likely encompass a wide range of game types. Flexibility and ability to have work critiqued is a must!

*"Never kick a fresh turd on a hot day."
–Harry S. Truman*

Trivia

Acclaimed actor Raul Julia was nominated for a Saturn Award in 1994 as what video game character? (See last page for answer)

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